

Mapping Hypersets into Numbers

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OUTLINE

SETS AND HYPERSETS

ACKERMANN'S BIJECTION

EXTENDING ACKERMANN'S ORDER TO HYPERSETS



(WELL-FOUNDED) SETS

- ▶ We assume the axioms of Zermelo-Fraenkel, including
 - ▶ **Axiom of Foundation:** *there are no membership cycles or infinite descending membership chains*
 - ▶ **Axiom of Extensionality:** *two sets are equal iff they have the same elements*
- ▶ The standard model: von Neumann's cumulative hierarchy of sets, \mathcal{V} :
 - ▶ $\mathcal{V}_0 = \emptyset$
 - ▶ $\mathcal{V}_i = \bigcup_{j < i} \mathcal{P}(\mathcal{V}_j)$
 - ▶ $\mathcal{V} = \bigcup_i \mathcal{V}_i$, over all ordinals i
- ▶ For example,
 - ▶ $\mathcal{V}_1 = \{\emptyset\}$
 - ▶ $\mathcal{V}_2 = \{\emptyset, \{\emptyset\}\}$
 - ▶ $\mathcal{V}_3 = \{\emptyset, \{\emptyset\}, \{\{\emptyset\}\}, \{\emptyset, \{\emptyset\}\}\}, \dots$



REPRESENTING SETS BY DIRECTED GRAPHS

$$\{\emptyset, \{\emptyset\}, \{\emptyset, \{\emptyset\}\}\}$$

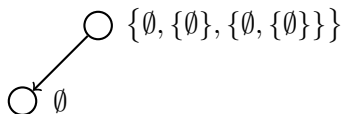


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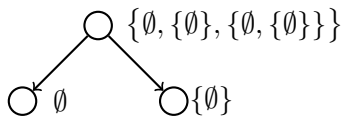
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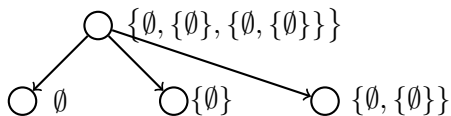
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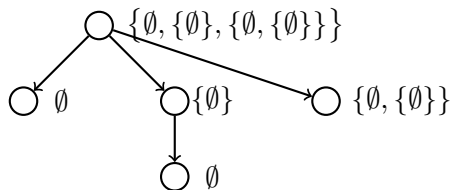
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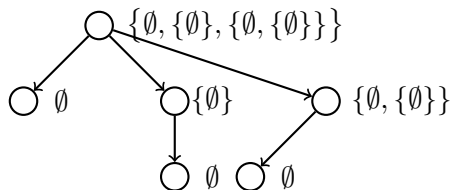
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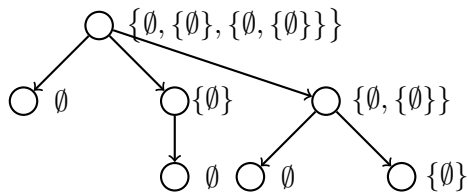
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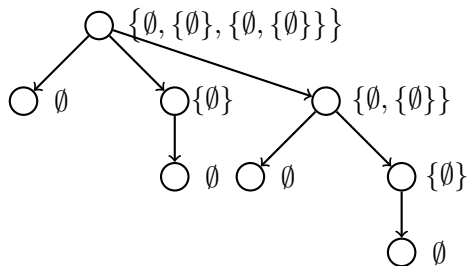
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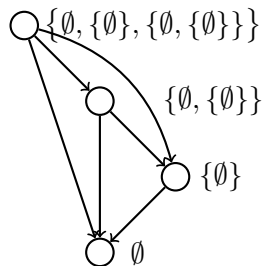
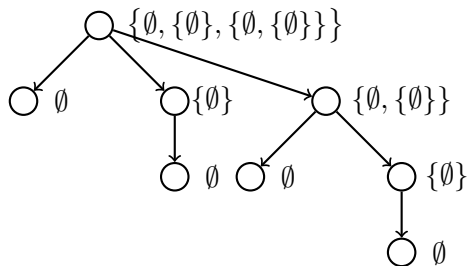
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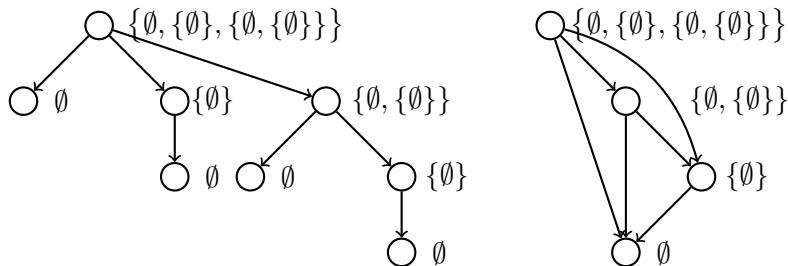
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- ▶ A node x is *redundant* in an acyclic digraph G if there is another node of G with the same **set of out-neighbors** as x .

DEFINITION

A **set** $=_{def}$ a pointed acyclic digraph without *redundant* nodes.

$$x \in y \iff x \leftarrow y$$

HYPERSETS

Modern modeling approaches may require \in to be cyclic.

DEFINITION

A **hyperset** $=_{def}$ a pointed digraph without *redundant* nodes.

- ▶ A node x is *redundant* in a digraph G if there is another node of G **bisimilar** to x .



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A **hyperiset** $=_{def}$ a pointed digraph without *redundant* nodes.

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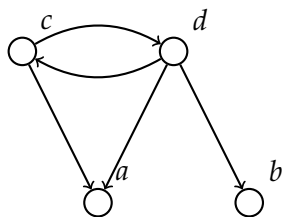
Given a digraph G , a **bisimulation** on G is a relation

$b \subseteq V(G) \times V(G)$ iff for all $x, y \in V(G)$ s.t. $x b y$

- ▶ $\forall x' (x \rightarrow x') \Rightarrow \exists y' (y \rightarrow y' \wedge x' b y')$;
- ▶ $\forall y' (y \rightarrow y') \Rightarrow \exists x' (x \rightarrow x' \wedge x' b y')$.

- ▶ Bisimilarity in G is an equivalence relation on G .

BISIMULATION - EXAMPLE



The bisimilarity relation is $[a, b] [c, d]$



ACKERMANN'S ENCODING

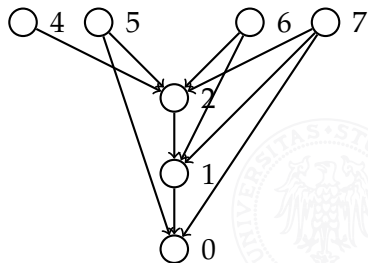
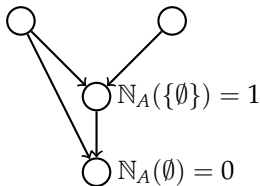
Let

- ▶ \mathbf{HF} be the set of all hereditarily finite sets.
- ▶ $\overline{\mathbf{HF}} \supsetneq \mathbf{HF}$ be the set of all hereditarily finite hypersets.

Ackermann's bijection (1937) $\mathbb{N}_A : \mathbf{HF} \rightarrow \mathbb{N}$, where

$$\mathbb{N}_A(F) =_{\text{Def}} \sum_{h \in F} 2^{\mathbb{N}_A(h)}.$$

$$\mathbb{N}_A(\{\emptyset, \{\emptyset\}\}) = 3 \quad \mathbb{N}_A(\{\{\emptyset\}\}) = 2$$



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It induces the linear order \prec_A on \mathbf{HF} , also expressible as

$$F \prec_A F' \Leftrightarrow_{\text{Def}} \mathbb{N}_A(F) < \mathbb{N}_A(F') \Leftrightarrow \max_{\prec_A}(F \setminus F') \prec_A \max_{\prec_A}(F' \setminus F).$$

MAIN CONTRIBUTION

A natural extension of \mathbb{N}_A to $\overline{\mathbf{HF}}$.

APPLICATIONS OF \mathbb{N}_A

RECURSION, DECIDABILITY RESULTS

Sets: Since \prec_A is a well-founded order, it is easy to do recursion over HF.

Hypersets: Ad-hoc solutions.

COUNTING (COMBINATORIAL ENUMERATION)

Sets: We know the number of transitive sets with n elements, because of an Ackermann-like bijection between them and the set $\{(x_0, x_1, \dots, x_{n-1}) : x_0 = 0, x_{i-1} < x_i < 2^i, 1 \leq i \leq n-1\}$. (Peddicord, 1962)

Hypersets: **OPEN** (to our knowledge)

APPLICATIONS OF \mathbb{N}_A (2)

ALGORITHMICS

Sets: The problem “Given an **acyclic** digraph G on n nodes and m arcs, compute the maximum bisimulation on G ” can be solved in time $\mathcal{O}(m)$ by trying to find \prec_A on G .
(Dovier, Piazza, Policriti, 2004)



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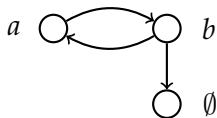
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Linear algorithm?

- ▶ when $E(G)$ corresponds to a function: $\mathcal{O}(m)$ (Paige, Tajan, Bonic, 1985);
- ▶ the general case: **OPEN**

A NAIVE EXTENSION OF \prec_A TO $\overline{\mathbf{HF}}$ FAILS



Consider $a = \{b\}$, $b = \{a, \emptyset\}$.

Note that $\emptyset \prec a$.

$$a \prec b \Leftrightarrow \max_{\prec} \{b\} \prec \max_{\prec} \{a, \emptyset\} \Leftrightarrow b \prec a.$$



OUR APPROACH

- ▶ Instead of defining first \mathbb{Q}_A , and then taking the induced order, we do the opposite.



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- ▶ How do we do it?
 - \prec_A over G acyclic \implies algorithm to compute the maximum bisimulation over G (DPP'04).
 - \prec_H over any $G \iff$ algorithm to compute the maximum bisimulation over G (PT'87)



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 - \prec_H over any $G \iff$ algorithm to compute the maximum bisimulation over G (PT'87)
- ▶ Finally, for all $a \in \overline{\mathbf{HF}}$, define:

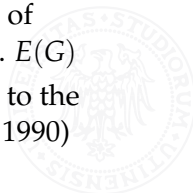
$$\mathbb{Z}_A(a) = \begin{cases} |\{b \in \mathbf{HF} : b \prec_H a\}| = \mathbb{N}_A(a) & \text{if } a \in \mathbf{HF}, \\ -|\{b \in \overline{\mathbf{HF}} \setminus \mathbf{HF} : b \prec_H a\}| - 1 & \text{if } a \in \overline{\mathbf{HF}} \setminus \mathbf{HF}. \end{cases}$$

$$\mathbb{Q}_A : \overline{\mathbf{HF}} \rightarrow \left\{ \frac{m}{2^n} : n, m \in \mathbb{N} \right\}, \quad \mathbb{Q}_A(a) = \sum_{b \in a} 2^{\mathbb{Z}_A(b)}.$$

STABLE PARTITIONING

DEFINITION

- ▶ Given a set V , a relation $E \subseteq V \times V$, and a partition P of V , P is **stable** w.r.t. E iff
$$\forall B_1, B_2 \in P (B_1 \subseteq E^{-1}(B_2) \vee B_1 \cap E^{-1}(B_2) = \emptyset)$$
- ▶ Given a set V and partitions P, Q of V ,
 - ▶ P **refines** Q iff $\forall B \in P \exists C \in Q (B \subseteq C)$
 - ▶ Q is **coarser** than P iff P refines Q
- ▶ Paige-Tarjan's 1987 algorithm solves the problem of finding the coarsest partition of $V(G)$, stable w.r.t. $E(G)$
- ▶ Finding the maximum bisimulation is equivalent to the coarsest partition problem (Kannellakis, Smolka, 1990)



THE SPLITTING TECHNIQUE

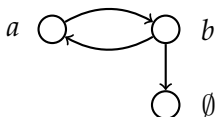
THE BASIC PRIMITIVE OF THE PT'87 ALGORITHM

Given $S \in P$, replace P by

$$\{B \cap E^{-1}(S), B \setminus E^{-1}(S) : B \in P\}$$

We will do the opposite: Given $T \in P$, replace T by all the equivalence classes of T induced by

$$x \sim_E y \Leftrightarrow_{Def} \forall B \in P (x \in E^{-1}(B) \leftrightarrow y \in E^{-1}(B))$$



$[\emptyset, a, b]$

$[\emptyset] [a, b]$

$[\emptyset] [a] [b]$



THE RANK NOTION FOR HF

RANK

Define $\text{rk} : \text{HF} \rightarrow \mathbb{N}$ as

$$\text{rk}(v) = \max\{1 + \text{rk}(u) : \forall u \in v\}.$$

It holds that $\text{rk}(u) < \text{rk}(v) \Rightarrow u \prec_A v$.



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We can obtain the partition of HF whose blocks are the rank-equality classes: Start with $P_0 = \{\text{HF}\}$

- ▶ That there is exactly one infinite block S_n of P_n
- ▶ S_n is a culprit of the instability of P_n
- ▶ $P_{n+1} = (P_n \setminus \{S_n\}) \cup \{x \in S_n \mid x \cap S_n = \emptyset\}, \{x \in S_n \mid x \cap S_n \neq \emptyset\}$

$$[\emptyset, \{\emptyset\}, \{\{\emptyset\}\}, \{\emptyset, \{\emptyset\}\}, \{\{\{\emptyset\}\}\}, \dots]$$

$$[\emptyset] \prec_A [\{\emptyset\}, \{\{\emptyset\}\}, \{\emptyset, \{\emptyset\}\}, \{\{\{\emptyset\}\}\}, \dots]$$

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A NEW DEFINITION OF \prec_A

- ▶ Define a countable sequence $(\mathcal{X}^n)_{n \in \mathbb{N}}$ of **ordered partitions**,
 $\mathcal{X}^n = \{X_i^n : i \in \mathbb{N}\}$
- ▶ Each \mathcal{X}^{n+1} is an **ordered refinement** of \mathcal{X}^n
- ▶ Initially, $\mathcal{X}_i^0 = \{x \in \text{HF} : \text{rk}(x) = i\}$



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- ▶ Consider the smallest index h such that \mathcal{X}_h^n can be split,
 and the relation on \mathcal{X}_h^n

$$x \sim_{\exists} y \Leftrightarrow_{\text{Def}} \forall k (X_k^n \cap x \neq \emptyset \leftrightarrow X_k^n \cap y \neq \emptyset)$$



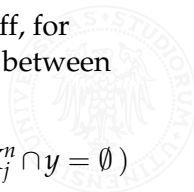
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- ▶ Given two \sim_{\exists} -classes $Z', Z \subseteq X_h^n$, put Z' *before* Z iff, for $x \in Z'$ and $y \in Z$, the largest mismatch position k between x, y 'favors' y , i.e.

$$X_k^n \cap x = \emptyset \wedge X_k^n \cap y \neq \emptyset \wedge \forall j > k (X_j^n \cap x = \emptyset \leftrightarrow X_j^n \cap y = \emptyset)$$



A NEW DEFINITION OF \prec_A (2)

THEOREM

At limit,

- ▶ *Every $x \in \mathbf{HF}$ remains in a singleton block.*
- ▶ *Ackermann's order is the limit of the \mathcal{X}^n 's.*

Why is the Rank important?

- ▶ It guarantees *correctness*, i.e., the order is *à la* Ackermann.
- ▶ It guarantees *convergence*, i.e., the blocks become singletons after ω steps.
 - ▶ The set $\{x \in \mathbf{HF} : \text{rk}(x) = i\}$ is finite, $\forall i$.



A RANK NOTION FOR $\overline{\text{HF}}$

DEFINITION

Define $\text{rk} : \overline{\text{HF}} \rightarrow \mathbb{N}$ as

$\text{rk}(x) =$ the maximum length of all simple directed paths in x ,
issuing from the point of x .

- ▶ rk is an extension of the standard notion for HF .



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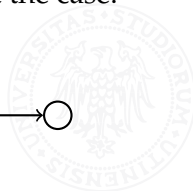
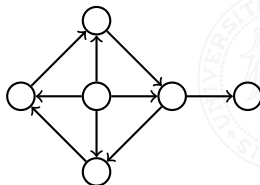
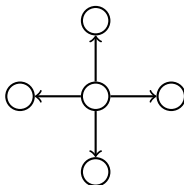
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LEMMA

There exists a function $r(n)$ s.t. $|\{x \in \overline{\text{HF}} \mid \text{rk}(x) \leq n\}| < r(n)$.

For arbitrary graphs of bounded 'diameter' this is not the case:



THE ORDER FOR HYPERSETS

Start with the partition $\mathcal{X}^0 = \{X_i^0 : i \in \mathbb{N}\}$, where $X_i^0 = \{x \in \overline{\text{HF}} : \text{rk}(x) = i\}$, and iteratively apply the operation of *ordered refinement*.

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At limit,

- ▶ *every $x \in \overline{\text{HF}}$ remains in a singleton block;*
- ▶ *the induced order \prec_H extends \prec_A .*



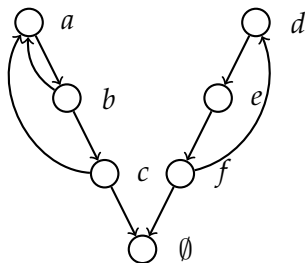
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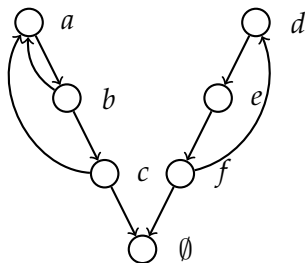
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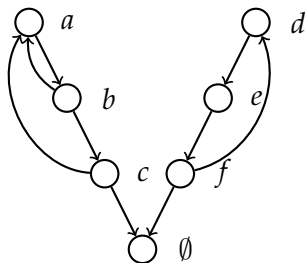
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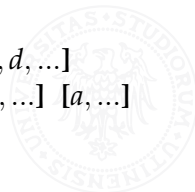
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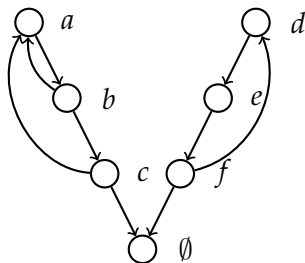
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CONCLUSIONS

- ▶ A step closer in better understanding bisimulations, hypersets
 - ▶ Connection between recognizing a hyperset, counting, and enumerating them
- ▶ A new definition of Ackermann's order for HF
- ▶ A new notion of *rank* for hypersets
 - ▶ Used here to get correctness and convergence
 - ▶ Any other *adequate rank* notion may give another order on $\overline{\text{HF}} \setminus \text{HF}$
- ▶ Possible applications
 - ▶ To show that any hyperset can be transformed into any other one by adding/removing arcs (useful in random generation by Markov Chains)
- ▶ Deeper exploration of the connection between sets and numbers
 - ▶ Which sets have a prime number encoding?

